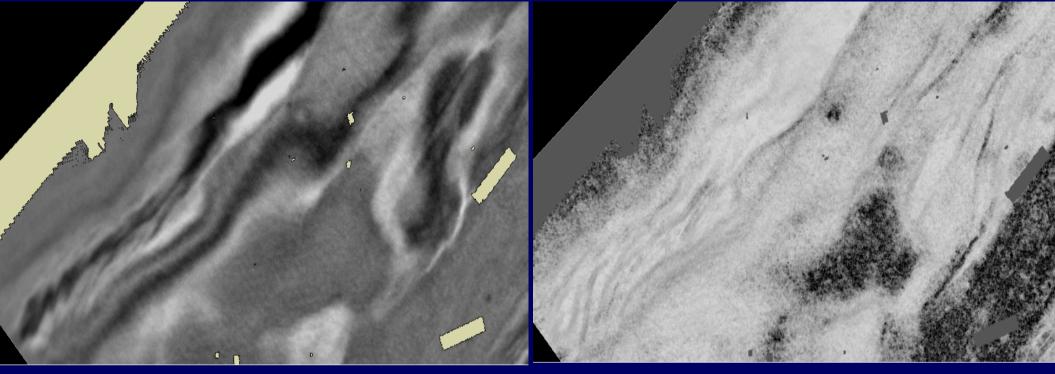
# High Resolution Diffraction Imaging of Southern North Sea Reservoirs

**Z-Terra Inc.** 

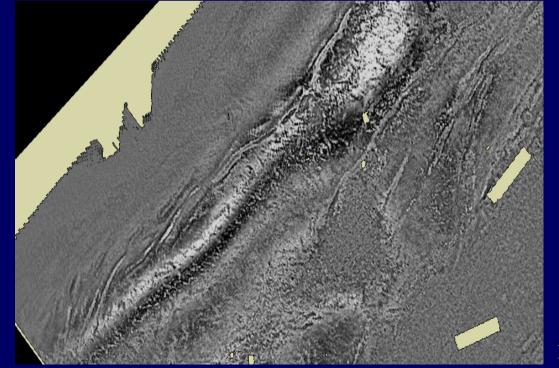
EBN, Utrecht 23 May 2016





**PSDM Depth Slice** 

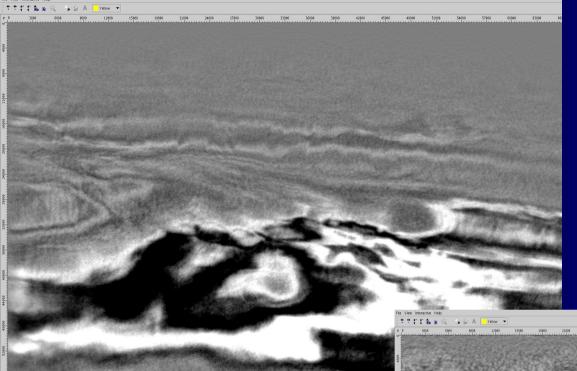
Coherence Depth Slice



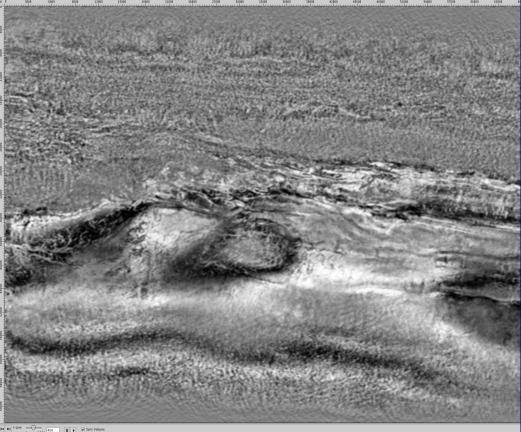
# Diffraction Imaging Depth Slice



Data Courtesy of Seitel



# PSDM Depth Slice

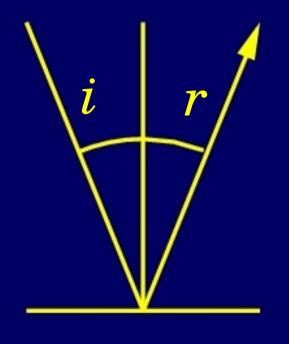


# Diffraction Imaging Depth Slice

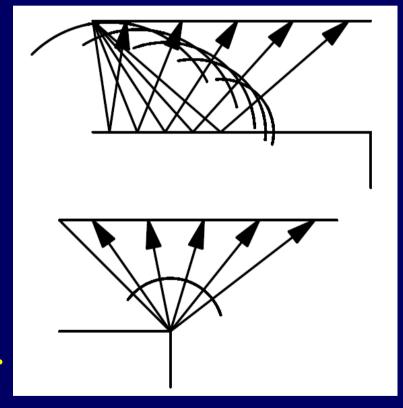


Data Courtesy of Seitel

What is a diffraction?



Snell's law: i = r

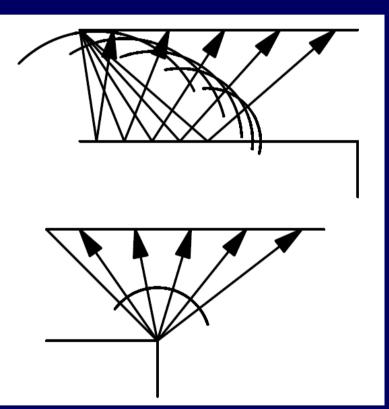


Reflections satisfy Snell's law

Diffractions don't



Why diffractions?



Correct identification of geological discontinuities is an important problem in the interpretation of seismic data.

Geology: structural interpretation, super resolution.

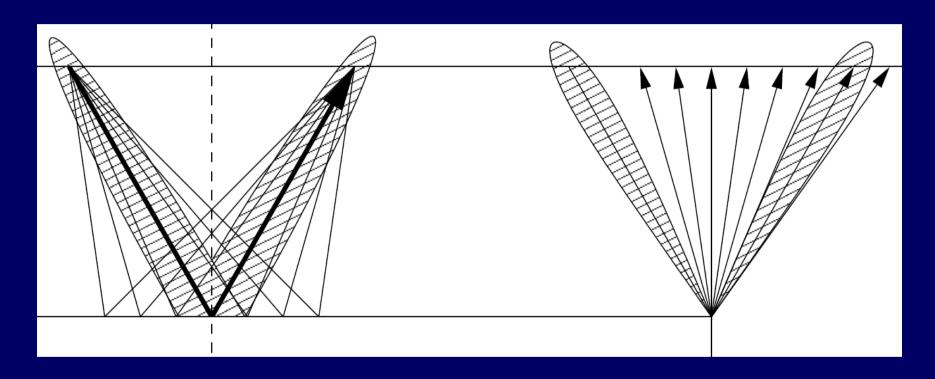
Geophysics: Conventional processing/imaging uses specular reflections and may attenuate diffractions.



Why diffraction imaging?



- 1. Super-resolution
- 2. Superior illumination

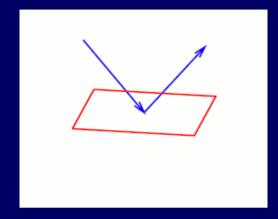


Specular reflection + Fresnel zone

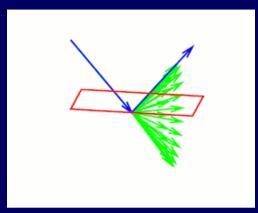
**Diffraction + Fresnel zone** 

Smearing out of detail + depends on mirror orientation No smearing, no mirror

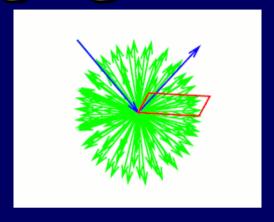




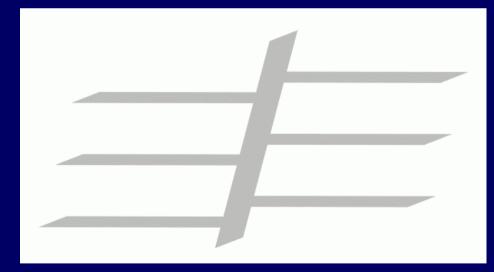
Plane reflection



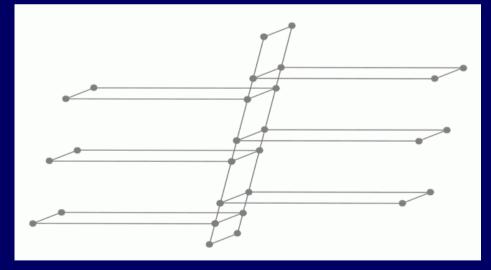
**Edge** diffraction



**Tip diffraction** 



Reflection image



**Diffraction image** 

Illumination ...!



reflection image

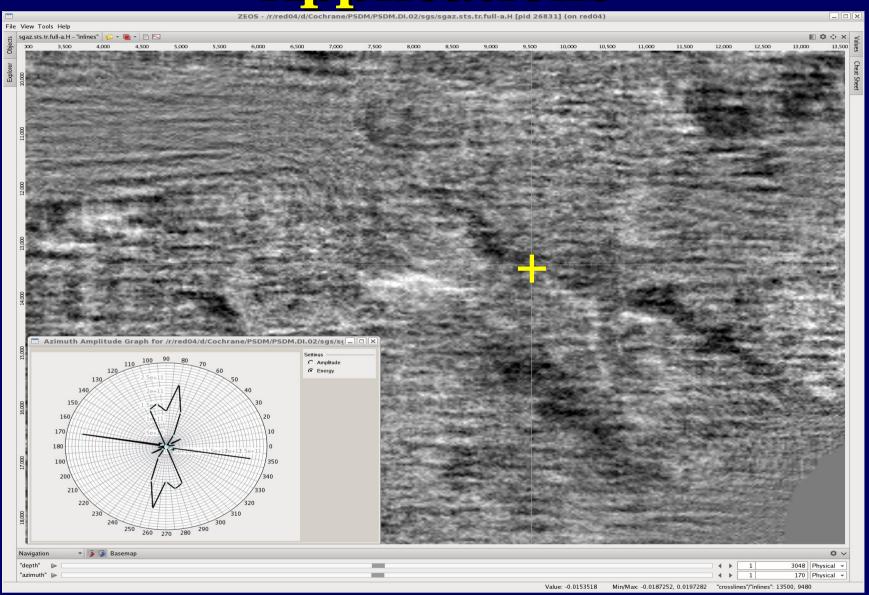
diffraction image

Q16 Dutch North Sea

Data Courtesy of Oranje-Nassau Energy



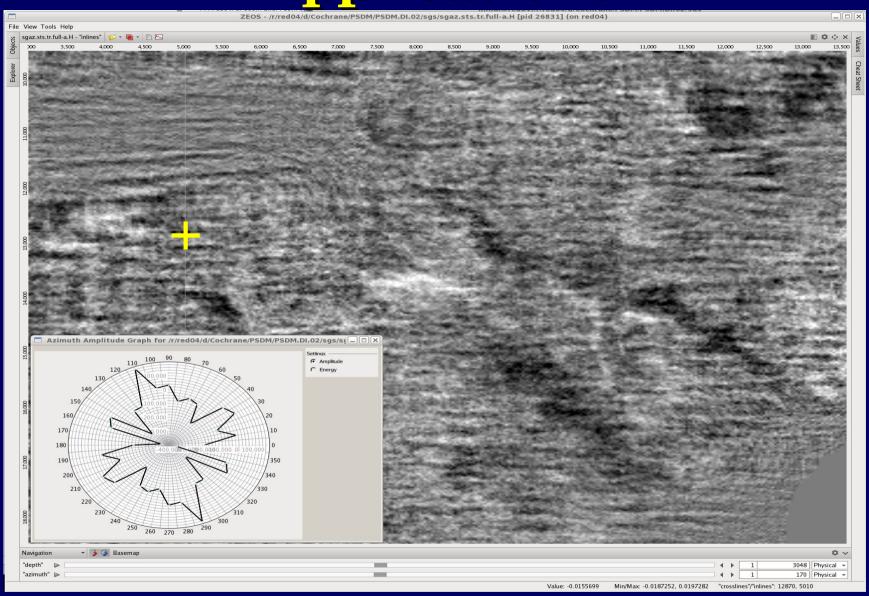
# **Applications**



Azimuthal dependence of diffractivity and reservoir fracturing - I



# **Applications**



Azimuthal dependence of diffractivity and reservoir fracturing - II

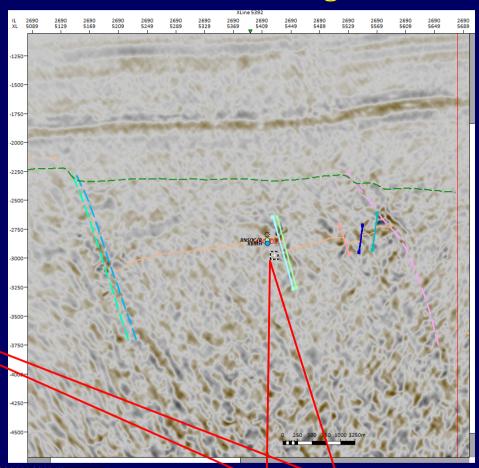


# Diffraction Imaging - Q16/North Sea

### **Standard Migration**

# 

### **Diffraction Image**



+ interpretation

→ Fault too steep?

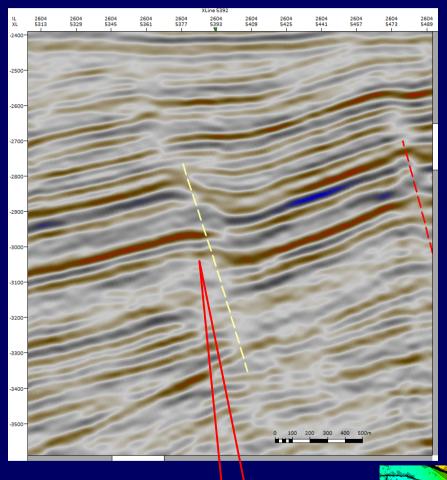


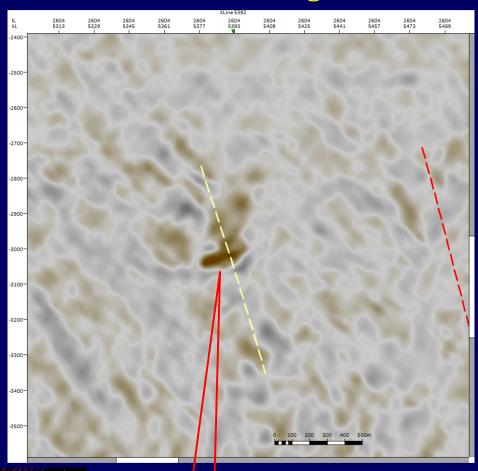
Q16-Maas Field Bunter Reservoir

# Diffraction Imaging - Q16/North Sea

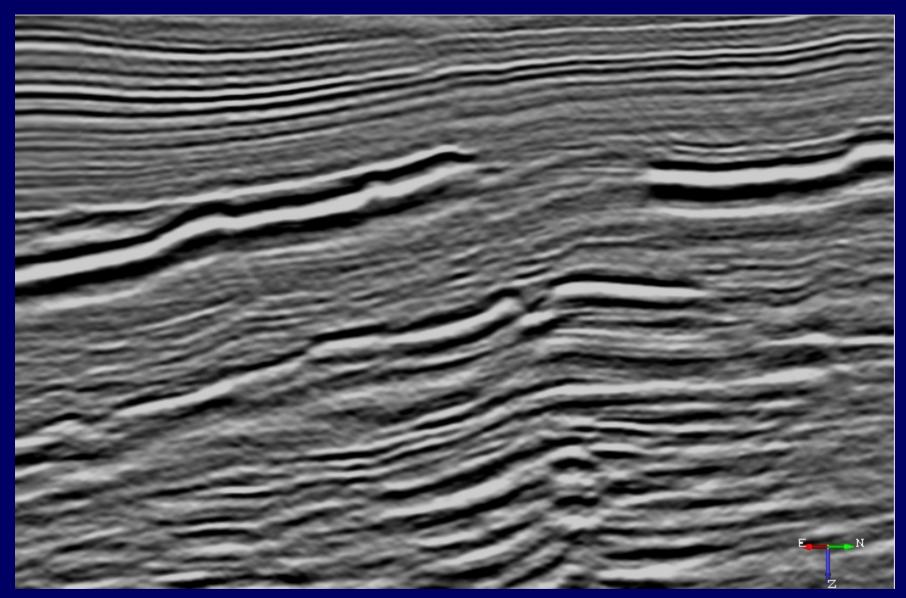
### **Standard Migration**

## **Diffraction Image**



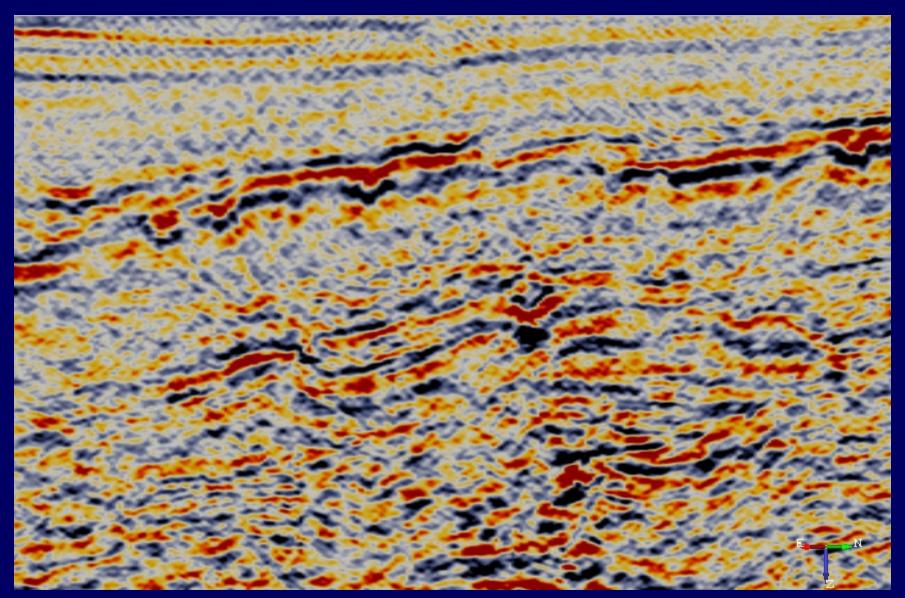


# Diffraction Imaging - North Sea





# Diffraction Imaging - North Sea





# See you at the poster!

